



TOWN OF HARRISON

Telephone 207-583-2241 • Fax 207-583-6240 • www.harrisonmaine.org

Building Permit Application

1. Property Owner	2. Phone	
3. Owner's Address	4. Map & Lot	
5. Property Address	6. Special Zoning: Shoreland _____ Water Body _____ Bear River Aquifer _____ Wetlands _____ Flood Zone _____	
7. Contractor		8. Phone
9. Contractor's Address		
10. Project Description: (PLEASE PROVIDE SKETCH) New _____ Residential _____ Remodel ___ Commercial ___ Addition _____ Mobile Home ___ Raze _____ Garage/Shed/Other _____	11. Construction Cost	
12. Additional Description: (PLEASE INCLUDE ALL DIMENSIONS)		
13. Number of Stories Present _____ Proposed _____	14. Height of Building Present _____ Proposed _____	15. Number of Bathrooms Present _____ Proposed _____
16. Number of Bedrooms Present _____ Proposed _____	17. Present System is Approved For: _____ Bedrooms	18. Year Round Use _____ Seasonal Use _____

19. Water Supply Type
Private _____
Public _____

21. Sewage Disposal Type
Private _____
Public _____

20. ADDITIONAL PERMITS, APPROVALS, AND INSPECTIONS REQUIRED:

- Internal Plumbing
- Septic/HHE, 200
- D.E.P.
- E.P.A.
- Road/Driveway Opening
_____ Local
_____ State
- Culvert
- Planning Board
- Appeals Board
- Shoreland

PROPERTY INFORMATION

22. Road Frontage _____ ft.
 Non-Conforming

23. Is there more than one use existing on the property?
Yes _____ No _____
Use: _____
 Non-Conforming

24. Setbacks
_____ Front _____ Side _____ Rear
 Non-Conforming

25. How Many dwelling units are presently on the lot?

26. Lot size (either in sq. ft. or acres)

 Non-Conforming

27. Total sq. ft. of all buildings:
Present _____ Proposed _____

28. Lot Coverage (in percent):
Present _____ Proposed _____ Zone% _____

Building Permits do not include plumbing, septic or commercial electrical work. Building Permits are valid for **ONE** year. Any false information may invalidate a Building Permit and stop all work.

Applicant _____ Date _____

Office Use Only

Permit No. _____
Issue Date _____

Approved By _____
Permit Fee _____